Strahd von Zarovich



Alignment : Chaotic Evil Race : Vampire Class : Vampire , Wizard , Swordsman

\* Has no Ultimate but has access to 8 basic abilities .

Lore - once a proud Human Knight , Strahd cought the love of his life in the embrace of another... His own brother . Slaying them both , the once noble man had descended into madness ... Becoming one of the Dark Lords of Ravenloft , he is now a monstrous creature of the night...A Vampire . Rulling over his dark realm where Men are raised as sheep to be livestock and food to monsters , he delights in having ,,Games,, with visiting adventurers making shure they never leave his gloomy kingdom.

1. Rend - deals 25 damage to a target . Melee

2. Bite - deals 35 damage to a target , if killed by this it rises as a 20/20 Vampire Spawn . Can only be used against damaged enemies. Melee

3. Transform - turn into a Bat gain Flying for this and the next Turn but you can not attack , or turn into a cloud of mist you are immune to all damage this and the next turn but can not attack or order your Servants to attack . Shield

4. Charming Gaze - Take control of a target Servant . Cant be used in Mist form. Shield

5. Swarm - Strahd summons a giant swarm of bats , insects and wolves from his body , Hits First deal 20 damage to all enemies . Ranged

6. Vampiric Regeneration - Heals for 20HP and heals 20HP passivelly each time you kill a target that has Blood, wounds taken from Water or Light damage can not be healed this way. Shield,Passive

7. Damned Legions - Summons 3x 10/20 Strahd skeletons or 2x 25/10 Strahd Knights . If killed and if Strahd is alive at the start of a new Round they also return to life unless their bodies are destroyed or in anothe dimension. Can only summon while not Transformed.Summoning

8. Survival Instinct - if you are about to die and you have not used Transform this Round as a Reaction you instantly use Transform and turn into mist (Transform is then Exausted). Only once per Game . Passive Trigger